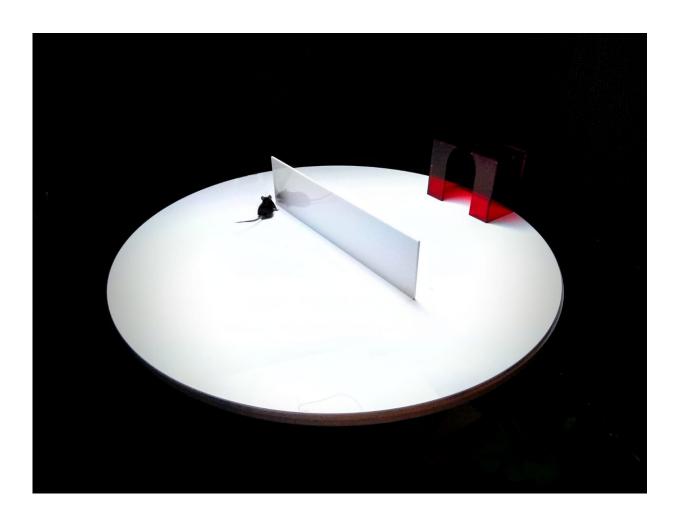


Structured exploration allows biological brains to learn faster than AI, suggests study

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Mouse exploring the environment to learn how to navigate around an obstacle in the way to a shelter. Credit: Sainsbury Wellcome Centre



Neuroscientists have uncovered how exploratory actions enable animals to learn their spatial environment more efficiently. Their findings could help build better AI agents that can learn faster and require less experience.

Researchers at the Sainsbury Wellcome Center and Gatsby Computational Neuroscience Unit at UCL found the instinctual exploratory runs that animals carry out are not random. These purposeful actions allow mice to learn a map of the world efficiently. The study, published today, April 28, in *Neuron*, describes how neuroscientists tested their hypothesis that the specific exploratory actions that animals undertake, such as darting quickly towards objects, are important in helping them learn how to navigate their environment.

"There are a lot of theories in psychology about how performing certain actions facilitates learning. In this study, we tested whether simply observing obstacles in an environment was enough to learn about them, or if purposeful, sensory-guided actions help animals build a cognitive map of the world," said Professor Tiago Branco, Group Leader at the Sainsbury Wellcome Center and corresponding author on the paper.

In previous work, scientists at SWC observed a correlation between how well animals learn to go around an obstacle and the number of times they had run to the object. In this study, Philip Shamash, SWC Ph.D. student and first author of the paper, carried out experiments to test the impact of preventing animals from performing exploratory runs. By expressing a light-activated protein called channelrhodopsin in one part of the motor cortex, Philip was able to use optogenetic tools to prevent animals from initiating exploratory runs towards obstacles.





Graphical depiction of a mouse navigating to shelter. Credit: Julia Kuhl

The team found that even though mice had spent a lot of time observing and sniffing obstacles, if they were prevented in running towards them, they did not learn. This shows that the instinctive exploratory actions themselves are helping the animals learn a map of their environment.

To explore the algorithms that the brain might be using to learn, the team worked with Sebastian Lee, a Ph.D. student in Andrew Saxe's lab at SWC, to run different models of reinforcement learning that people have developed for artificial agents, and observe which one most closely reproduces the mouse behavior.

There are two main classes of reinforcement learning models: modelfree and model-based. The team found that under some conditions mice act in a model-free way but under other conditions, they seem to have a



model of the world. And so the researchers implemented an agent that can arbitrate between model-free and model-based. This is not necessarily how the mouse brain works, but it helped them to understand what is required in a learning algorithm to explain the behavior.

"One of the problems with <u>artificial intelligence</u> is that agents need a lot of experience in order to learn something. They have to explore the environment thousands of times, whereas a real animal can learn an <u>environment</u> in less than ten minutes. We think this is in part because, unlike artificial agents, <u>animals</u>' exploration is not random and instead focuses on salient objects. This kind of directed exploration makes the learning more efficient and so they need less experience to learn," explain Professor Branco.

The next steps for the researchers are to explore the link between the execution of exploratory actions and the representation of subgoals. The team are now carrying out recordings in the brain to discover which areas are involved in representing subgoals and how the exploratory actions lead to the formation of the representations.

More information: Tiago Branco, Mice identify subgoal locations through an action-driven mapping process, *Neuron* (2023). <u>DOI:</u> 10.1016/j.neuron.2023.03.034. www.cell.comneuron/fulltext/S0896-6273(23)00230-1

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